

# Frottage

design **Beba Restelli & Denis Guidone** / 2021

Frottage is a game comprising a series of five brightly-coloured two-way boards for a total of ten different raised textures to rub over, discovering unlimited variations and combinations. It is accompanied by an active lab-book, a call to action for children to take the lead and express themselves, developing their curiosity, finding new ideas and exploring their creativity. An aid for adults who want to play with children, sharing a creative experience and exploring the endless possibilities for development offered by Frottage. This game seeks to propose a return to tactile pleasures, stimulating children's imagination and creativity and enabling them to participate actively.

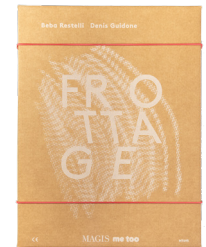
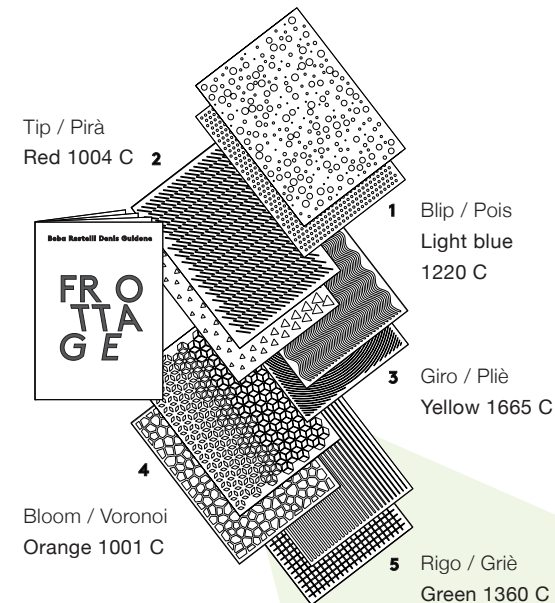
## materials /

boards with double sided patterns in silicone for food use, book in paper.



“ There's no fear of making mistakes with the game of Frottage! ”

colours / 



## Beba Restelli & Denis Guidone

Born in Vienna, **Beba Restelli** lives and works in Milan. In 1980 she founded the first private Workshop for the experimentation, research and dissemination of the Bruno Munari way of thinking and doing. Since then she has actively taught and delivered training courses and been involved in educational projects for the development of creative design thinking in schools, museums and libraries, promoting the dissemination of Workshops and the artist's method and works.

**Denis Guidone** is a design and architecture studio based in Milan and Tokyo. Fascinated by the contrasts between the East and the West, he merges the aesthetics of these two extremes with unconventional and strict precision into an elegant, eye-catching appearance.